

# niki foley

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Sunnyside, NY 11104  
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## Illustration, Character Design and Sequential Art

### Relevant Experience

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#### Animation Collective, September 2006 - Present

Character Designer: "Jolly Rabbit"

*Created original characters and model sheets for animated children's television series*

Lead Character Designer: Handmade Films: "Eloise in Africa"

*Created original characters and model sheets for animated children's feature film*

Character Designer: Nicktoons Series: "Three Delivery"

*Created original character concepts for animated children's television series*

#### Soup 2 Nuts, December 2009 - September 2010

Freelance Character Designer: "So Huge"

*Created original characters and model sheets for animated television pilot*

Freelance Character Design & Assisting Animation: "Road Rippers"

*Provided character design and assisting animation for 6 animated "webisodes"*

#### Gamelab, June 2007 - August 2007

Game Artist

*Created game artwork, assets, and concept art for an un-released online multiplayer game*

### Skills

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|---|---------------|
| * Character Design                                  | * Layout      |
| * Background Design                                 | * Storyboard  |
| * Game Art  | * Bookbinding |
| * Proficient with Wacom Cintiq<br>and Intuos Tablet |               |

### Software Proficiency

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|---------------|---------------|
| * Photoshop   | * Flash       |
| * Painter     | * Open Canvas |
| * Dreamweaver |               |

### Education

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Savannah College of Art and Design  
Bachelor of Fine Arts in Illustration, Minor in Sequential Art  
2002 - 2006, Magna Cum Laude  
Savannah, GA